

High Jump Information

The state high jump competition format has not changed; however, we have had multiple questions on how the competition will be conducted. The opening height will be determined by the Games Committee after the state field is set. Opening heights will be posted on the IHSAA and IGHSAA web site by Monday May 18th.

The state high jump competition will use five alive as long as fifteen jumpers are still remaining in the competition at the start of a height. Once the competition is below fifteen remaining participants, the competitors will go straight through the flight order. Also, if there are eight or fewer jumpers remaining at a height that began with fifteen or more jumpers, five alive will be abandoned and the remaining jumpers will go straight through the flight order.

The bar is raised two-inches each time, until there are three or fewer competitors remaining. At that point, the bar will be raised at one-inch increments.

As with other events at the state meet, athletes must have their spikes checked at the high jump venue for compliance prior to the start of competition. **Spike length is limited to ¼ inch at Drake Stadium. No Christmas tree, candle, compression and pin spikes are allowed.**

Competitors needing to be excused from the event in order to compete in another event will have 15 minutes from the time the competitor checks out with the head event judge to return to the high jump. During this excused time period, the bar will not be raised to the next height in the progression. If the athlete does not report back the high jump within the stated time frame, the bar may be raised to the next height if all other jumpers have either cleared, passed or exited the competition at that height with the competitor passing to the next height in the progression.