

BOWLING

DEFINITIONS

IHSAA – Iowa High School Athletic Association
IGHSAU-Iowa Girls' High School Athletic Union
IBF-Iowa Bowling Federation
USBC-United States Bowling Congress

SANCTIONED TEAM-

- Employ a fully certified coach
- Be eligible for post-season play
- Shall follow all rules and regulations of the IHSAA/IGHSAU.

IMPORTANT DATES

Week 19	Nov 11 – First Practice
Week 21	Nov 25 – First Competition

PARTICIPATION

School sanctioned teams shall be allowed to compete against sanctioned teams only.

CLASSIFICATION

The top 30 schools will be Class 3A, the next 30 schools will be Class 2A, and the rest will be Class 1A

IOWA QUIKSTATS

Coaches are required to post statistics to Iowa Quikstats. Failure to do so has consequences from the IHSAA/IGHSAU. Staff will check to see if statistics have been posted in a timely manner. Staff will check to make sure schools are in compliance on the following dates.

- Tuesday, December 16, 2019
- Tuesday, January 14, 2020
- Tuesday, January 28, 2020
- Tuesday, February 11, 2020

REGULAR SEASON LIMITATIONS

- Playing Dates: 12 (Exception: Teams will be permitted an additional date to accommodate a new bowling school in acquiring a complete schedule. The additional date is required to be approved by the Iowa High School Athletic Association).
- Team: Two (2) matches per day at any level.
- Individual: Six (6) games in a calendar day. Note: 5 Baker games = 1 game

UNIFORMS

Pants - Shall be a long pant, similar in color (no blue jeans) or a skirt may be worn.

Shirts - a. Shall be identical

b. Shall have a collar – Mock turtle neck shirts are considered to be a collared shirt.

c. Shall have no advertising

d. Identification on the front or back can be either the participant's first or last name, or school name/nickname if owned by the school.

e. Identification on the back of shirt may be school name/nickname/logo. Note: The IBF logo is permitted on the front of the shirt.

Hats - no hats are allowed.

If not in appropriate uniform and it cannot be corrected immediately the player will be disqualified and team will use an absentee score for the game in which that bowler is participating.

RULES

The IHSAA/IGHSAU will rule on any situation arising, which is not covered specifically by the IHSAA/IGHSAU/IBF Guidelines, the IHSAA Handbook, or the United States Bowling Congress High School Division rule book.

While bowling in USBC competition, a bowling ball cannot:

a. Have the surface altered by the use of an abrasive.

b. Be cleaned with any liquid substance or cleaning agent.

c. Have any foreign material on it including, but not limited to, powder, rosin, marker or paint. All bowling balls so altered or cleaned must be removed from the competition. Note: Should a foreign substance appear on the outer surface of a bowling ball which cannot be removed with a dry towel, an approved cleaner may be used with consent from a league or tournament officer.

Frequently Asked Questions

1. When may I alter the surface of my bowling ball?

You are permitted to sand, polish, or clean the surface of your bowling ball prior to the start of competition. However, once tournament play begins, altering the surface of a bowling ball is strictly prohibited. This includes balls that have not yet been introduced into play.

2. A tournament consists of baker and single events. The singles event is bowled first immediately followed by the bakers. Can I "alter the surface of" my bowling ball between events?

No. Rule 18 does not allow the outer surface of any bowling ball to be altered after the start of competition. Since the tournament is conducting singles and bakers concurrently, you cannot alter the surface of the bowling ball between events.

3. Can a bowler use an abrasive, cleaner or polish on just the track or only just a portion of the track of the ball?

No. USBC specifications require that the entire surface of the ball be prepared in a uniform manner. Preparing the surface of a ball in any other manner would be a violation of Rule 17a, Item 1. The penalty for a violation of this rule can include disqualification or forfeiture.

GAMESMANSHIP

The Bowling Advisory Committee and the administrative staffs are concerned about "gamesmanship" being used in bowling competition. Accordingly, the Advisory Committee recommended and both Boards adopted the following rule: **"Coaches shall remain two feet behind the approach area and not be in a position that impedes the competitive bowlers."** There is no reason why coaches or non-competitors should be in any position to disrupt bowlers. We will monitor this practice and stricter restrictions may be imposed. Coaches, take care of this so your governing bodies won't have to impose further restrictions.

BOWLER'S AREA

The host school is responsible for designating a bowler's area during the match.

Authorized Personnel: The coach(es), participating bowlers and bowling center staff as needed, are the only persons authorized to be in the bowler's area during a match. Substitutes and other interested parties must remain behind the area defined as the bowler's area.

A. Team Structure:

1. A varsity or junior varsity team shall consist of no more than 6 bowlers. A team may have an unlimited number of reserve bowlers. Each of the six team members will bowl individual games with the best 5 two game total pin scores being used to determine the team individual total.
2. A legal lineup may consist of a minimum of 3 bowlers and 2 vacancies or subs.
3. Coaches may change player(s) on a team after a game but not in the middle of a game.
4. Six (6) bowlers will bowl two regular games of competition and five (5) bowlers 5 games (one equivalent game) of 5 person Baker Format. (See Substitution Rule)

B. Competition Format:

1. Round 1 (approximately 35 minutes) Two Games: Six (6) players bowl straight individual 10 frame scoring. Between rounds, both teams assemble on one pair of lanes. The top five (5) two game total pins from Round 1 are added to each team's first frame of Round 2. (If scoring units will not accept total pins from Round 1, enter the difference between both teams total for Round 1.) Cross-lane bowling procedures will be used for Round 1.
2. Round 2 (approximately 45 minutes) Five Games Baker format (one equivalent game): As games progress, total pins are always visible on the scorer. Substitutions AND BOWLING ORDER CHANGES may be made in this round BETWEEN GAMES. Coaches will have the opportunity to create a new bowling order prior to each Baker game. For example: Player A could be the first bowler in game #1, the second bowler in game #2, not bowl in game #3, be the third bowler in game #4, and be the fourth bowler in game #5. Teams will bowl all frames of each Baker game on one lane, switching lanes only between games.
3. Total combined pinfall of both rounds wins the match. In case of a tie, there will be a roll-off consisting of one Baker game to determine the winner.

C. Playing Format:

1. Team Presentation: A team is expected to present a legal lineup on the lanes at the scheduled starting time for each match.
2. Practice Balls: Bowlers will be allowed two (2) deliveries per lane for both regular season and tournament play. Bowlers are not permitted to bowl on the same day, prior to a competition, in the bowling center where the competition is to be held with the exception of PE classes and school and youth sponsored events or programs. A bowler that violates this provision will not be allowed to compete in the given event.
3. Lineups: Coaches shall post their roster five minutes prior to the scheduled start time. Teams bowling on the odd-numbered lanes will enter their lineup first.
4. Absentee/Vacancy: An absentee/Vacancy score of zero (0) shall be given when a team has a legal lineup but less than a full lineup at the start of any game in the series. Two or more members are required for team format.
5. Conduct of Coaches, Players, and Spectators: IHSA Policy will be enforced.
 - a. All bowlers will remain in the immediate bowling area while competition is in progress.
 - b. Bowlers will be expected to follow the previous bowler promptly and will be required to bowl as soon as the one lane to their right is clear.

c. Unsportsmanlike conduct, including but not restricted to vulgar language, or abuse of equipment or facilities is not permitted. Violators are subject to disqualification.

d. Foul Line: The foul line shall be observed during match play. Awards will not be issued if automatic foul detecting devices or a human foul judge is not used. When a player deliberately fouls, the player shall receive zero pin fall for that frame.

6. Score keeping: Score keeping will be performed by a computer/automatic scoring unit in centers so equipped. If a center is not equipped with automatic scoring, an independent, non-biased third party will perform scoring. It will be the responsibility of coaches to verify that scores are complete and accurate. Coaches must sign official score records and leave a copy with tournament official.

No electronic use (cell phone, iPod, mp3 player etc) is permitted in competition area during warm-up or competition. Failure to follow this rule will result in disqualification of bowler and a score of 0 for the game.

Note: At the conclusion of the game in which disqualification occurred a substitute may be allowed to enter the competition to replace the disqualified bowler.

Bowling out of Rotation/Order: Any ball(s) thrown out of order will be scored as a zero. Example: If bowler #3 bowls in place of bowler #2, then bowler #3 receives a zero for their next designated turn for any ball(s) thrown in the incorrect frame. Bowler #2 will bowl the frame in which they were supposed to bowl.

NON-SCHOOL COMPETITION

If approved by the school, it is permissible for student-athletes to participate in youth and/or adult bowling leagues during the bowling season. Student-athletes are never to accept cash while participating in these leagues, but may receive merchandise from the bowling proprietor. Student-athletes are responsible for knowing the rules regarding potential violations and their amateur status in the sport of bowling.

POST-SEASON PLAY

Only IHSAA/IGHSAU sanctioned schools shall be allowed to participate in post-season play.

STATE QUALIFYING TOURNAMENT

1. State qualifying tournaments will be held on Tuesday, February 18, 2020.
2. Class 3A- 5 Joint qualifying sites with 6 teams at each site. 8 teams will qualify for the state meet. The 5 teams with the highest pin count at each qualifying meet will be an automatic qualifier for the state meet. The 3 at-large qualifiers will be based on the highest pin count of the remaining teams from all 5 joint qualifying meets.
3. Class 2A- 5 Joint qualifying sites with 6 teams at each site. 8 teams will qualify for the state meet. The 5 teams with the highest pin count at each qualifying meet will be an automatic qualifier for the state meet. The 3 at-large qualifiers will be based on the highest pin count of the remaining teams from all 5 joint qualifying meets.
4. Class 1A- 7 Joint qualifying sites with 6-8 teams at each site depending on the number of schools. 8 teams will qualify for the state meet. The 7 teams with the highest pin count at each qualifying meet will be an automatic qualifier for the state meet. The 1 at-large qualifier will be based on the highest pin count of the remaining teams from all 7 joint qualifying meets.
5. A team champion will advance from each state qualifying tournament.
6. The state qualifying tournament individual champion will advance from each state qualifying tournament along with the next five (5) highest pin total count (based on the two individual game scores) state wide. There will be a minimum of twelve (12) individual qualifiers from each class. All ties will qualify.
7. State Qualifying Tournaments: Admission price is \$6.00.

STATE QUALIFYING RECOMMENDATIONS (NOT REQUIRED)

1. It would be preferred that lanes are drawn as the schools arrive at the site.
2. The host school cannot draw a lane until one other school has arrived.
3. Oil pattern is shared with participating schools.
4. Allow 2 practice balls per lane prior to each playing format. (2 prior to Individual and 2 prior to Baker).

STATE QUALIFYING TOURNAMENT AWARDS

State Qualifying Tournament - Team Champion will receive a banner and six (6) team champion medals. Individual Champion will receive a champion medal.

STATE QUALIFYING TOURNAMENT EXPENSES

No expenses will be paid for state qualifying bowling.

STATE TOURNAMENT

1. The State Tournament will be held at the Cadillac Lanes in Waterloo.
2. The Class 1A State Tournament will be held on Monday, February 24, 2020.
3. The Class 2A State Tournament will be held on Tuesday, February 25, 2020.
4. The Class 3A State Tournament will be held on Wednesday, February 26, 2020.

All three days of Championships will begin at 10:00 a.m. Doors will open at 9:00 a.m. each day.

1. A team champion will be awarded based on the highest pin total count.
2. An individual champion will be awarded. Everyone will be eligible for the individual award. At the conclusion of regular play the individual champion and place winners will be determined. **The two game total will determine the champion and place winners.**
3. Three bowling balls will be permitted in the bowling area.
4. State Tournament: Adults & Students--\$10.00

STATE AWARDS

Boys' State Level - Team Champion will receive a champion trophy, banner and six (6) team champion medals. Team runner-up will receive a runner-up trophy, banner and six (6) runner-up medals. Third place will receive a trophy, banner and six (6) third place medals. All participating teams will receive a picture plaque. Boys' Individual Champion will receive a medal. Runner-up through 10th place will receive a medal. All participants will receive a picture plaque.

STATE EXPENSES

Schools with state tournament individual qualifiers will receive \$.44 per mile one way. Schools with a qualifying state tournament team will receive \$1.25 per mile one way.

SPECTATORS

All spectators at state-sponsored tournaments shall wear shirts and shoes. Shirts shall extend to the waist-area.

Use of "laser light" pens by a spectator shall result in immediate ejection from the facility.

With the understanding that a tournament game is held as part of the educational environment, the Board of Control of the IHSAA has adopted the following policies. It is the expectation that the host school enforces these rules regarding unacceptable behavior:

Disrespectful conduct, including profanity, obscene gestures or comments, offensive remarks of a sexual nature, or other actions that demean individuals or the event. Penalty--EJECTION

Throwing articles onto the contest area. Penalty---EJECTION

Entering the contest area in protest or celebration. Penalty---EJECTION

Physical confrontation involving contest officials, coaches/directors, contestants, or spectators. Penalty---EJECTION

Spectator interference with the event. Penalty---EJECTION

Jumping up and down on the bleachers. Penalty--WARNING/EJECTION

Use of artificial noisemakers, signs, or banners. Penalty---WARNING/EJECTION

Chants or cheers directed at the opponent. Penalty---WARNING/EJECTION

ALCOHOL AND TOBACCO POLICY

No alcohol or tobacco is to be sold or consumed on the grounds of any state tournament venue leased or provided to the Athletic Union for the purpose of conducting a State Championship. Section 123.46 of the Iowa Code States: A person shall not possess or consume alcoholic liquors, wine or beer on public school property or while attending a public or private school-related function. A person shall not be intoxicated or simulate intoxication in a public place. A person violating this subsection is guilty of a simple misdemeanor.

PETS/ANIMALS PROHIBITED

No pets are permitted at events sanctioned by the IGHS AU or IHSAA. Any person with a pet will be asked to leave. This policy shall comply with the provisions of Iowa Code 216c in that such a person with a disability or person training an assisted animal has the right to be accompanied by a service dog or an assisted animal under control. The person is liable for damage done to any premises or facility by a service dog or assisted animal.