

2008

FOOTBALL

IHSAA PLAY-OFF MANUAL



**Compiled by
IOWA HIGH SCHOOL
ATHLETIC ASSOCIATION
Boone, Iowa**



2008 FOOTBALL PLAYOFF MANUAL



IOWA HIGH SCHOOL ATHLETIC ASSOCIATION

FOOTBALL PLAY-OFFS *Classification of Schools*

Class 4-A: Enrollment of 700 or more - plus the schools in the conferences of the Mississippi Valley, Mississippi Division and Valley Division; Central Iowa Metropolitan League, Central Division, Iowa Division, Metro Division; Mississippi Athletic Conference; and the Missouri River Conference.

Class 3-A: Next 64 largest schools by enrollment.

Class 2-A: Next 64 largest schools by enrollment.

Class 1-A: Next 64 largest schools by enrollment.

Class A: The remaining 11-player football schools.

Please Note: There are no enrollment minimum requirements for 11-player football. Schools who may qualify to play 8-player still have the option to play 11-player football.

Eight-Player: 60 schools

8-PLAYER ENROLLMENTS

Beginning with the 2008 and 2009 seasons, the enrollment cap to participate in 8-player football is the BEDS Document Certified Enrollment in grades 9-11 of 115 or less. The following exceptions were recommended by the Football Play-Off Committee and approved by the IHSAA Board of Control.

FIRST EXCEPTION: An 8-player football school whose current enrollment is 115 or less, and whose enrollment increases above 115 following the 2007 season, will be allowed 8-player football status for an additional 2 years.

SECOND EXCEPTION: If an 8-player football school's enrollment is greater than 115 and the BEDS Document Certified Enrollment grades 9-11 (projection) verifies the 8-player football school will have an enrollment of 115 or less during the 2-year period following redistricting, a school will be allowed to continue as an 8-player football school.

If the 9-11 enrollment is larger than 115, schools must play 11-player football.

The following exception was recommended by the Football Play-Off Committee and approved by the IHSAA Board of Control.

EXCEPTION: Any current 11-player football school that can project through the BEDS Document Certified Enrollment projection that their enrollment of 115 or below during the two year period when redistricting occurs will be eligible for 8-player football.

CLASS 4-A FOOTBALL SUBSTATE/POST-SEASON QUALIFIERS

The state will be divided into two parts (east/west) with 24 schools in each part. The east will be made up of the Mississippi Valley Conference and the Mississippi Athletic Conference. The west will be made up of schools from the Central Iowa Metropolitan Conference and the Missouri River Conference. The champions of the Mississippi Athletic Conference; the Mississippi Division and the Valley Division of the Mississippi Valley Conference; the Missouri River Conference; and the Central Division, Iowa Division, and Metro Division of the Central Iowa Metropolitan League are automatic qualifiers for playoff berths.

The east and west will each have **sixteen** 4-A substate/post-season qualifiers. The remaining Class 4-A qualifiers after the conference champions have been determined will be selected from the highest rank of remaining teams according to the point system, keeping in mind both the east and west will have a total of **sixteen** qualifiers. If two teams tie for a conference title in one of the conferences, the winner of the mutual game will be the automatic qualifier. Multiple ties that cannot be resolved in that manner will be determined by the point system with the highest point average being declared conference champions. If the tie still exists, the team listed **FIRST** alphabetically will be the automatic qualifier. For the 2009 football season, the team listed **LAST** alphabetically listed will be declared the qualifier.

CLASS 4-A POINT SYSTEM

1. Only regular season games are considered. No points are awarded for competition against non-varsity foes.
2. A team winning over 50% of its games is a first division team. All others are second division teams.
3. Points are awarded as follows:

	1st Div. Team	2nd Div. Team
Victory over	50	45
Tie With	42½	35
Loss To	30	25

4. Final ranking is determined by dividing the total number of accumulated points by the number of games played.
5. A member school must play a minimum of seven 11-man games to qualify, and all of their games must be concluded no later than the Friday preceding the **sub state** games. If the games are postponed because of weather, the game will not count toward the play-offs. If a school plays an abbreviated season (fewer number than their season limitation provides), their games should be counted as played, whether won or lost, in determining points for the play-offs.
8. In figuring the points of the first- and second-division teams involving those schools playing out-of-state opponents, only regular season games played no later than the Friday preceding the **sub state** game in their class will be used to establish whether a team has a winning season or losing season. The remainder of the opponent's schedule will have no bearing on the point system for play-offs.

CLASS 4-A TEAMS WITH IDENTICAL POINT RATINGS

If more than one team finishes with identical point ratings for a qualifying position (figured to the nearest thousandth), that representative will be selected as follows:

1. If any of the teams in the tie were defeated by any one of the schools involved in the tie, they would automatically be eliminated and no longer be considered part of the tie. If all teams would be eliminated, all teams in the original tie would start on Step 2.

NOTE: If there are multiple ties for qualifying after a qualifier has been determined, the schools remaining in the tie for the remaining qualifiers position will go back to Step #1 of the tiebreaker procedure to determine the remaining qualifier(s).

2. If the tie still exists, wins and losses of the opponents would be totaled and whichever team has played the higher percentage of winners (figured to the nearest thousandth) will be selected. Ties are ignored.
3. If the tie still exists, five additional points will be given to the team with the most wins and least losses.
4. If the tie still exists, the team listed **FIRST** alphabetically will receive the play-off berth. If three schools are vying for two berths, the **FIRST** two alphabetically will be declared the play-off qualifiers, etc. NOTE: For the 2009 football season, the **LAST** alphabetically will be declared the play-off qualifier(s).

DISTRICT SUBSTATE/POST-SEASON QUALIFIERS

EIGHT PLAYER, CLASS A, 1A, 2A, 3A: Qualifiers for the football substate/post-season tournament will be the district champion, district runner-up, district third place team, and the district fourth place team.

- I. Determining the **district champion:**
 1. The team with the fewest district losses will be the district champion.
 2. If a tie exists between **two** teams with the fewest district losses, the tie will be broken by:
 - a. Head to Head competition, winner is district champion.
 - b. Loser is district runner-up.
- II. Determining the **district runner-up, if no tie exists between two teams with second fewest district losses:**
 1. The team with the 2nd fewest district losses will be the district runner-up
 2. If a tie exists between 2 schools for the district runner-up, head to head competition will be used, loser will be the district third place team.
 3. If a tie exists between 3 or more schools for the district runner-up, and one school defeated the others head to head, they will be the district runner-up.
 4. If a tie exists between 3 or more schools for the district runner-up, and all teams have defeated each other:
 - a. The 13 point tie breaker (using plus and minus points of district games divided by the total number of games played within the district) will decide the district runner-up.
- III. Determining **district champion and district runner-up when three or more schools tie with the fewest district losses:**
 1. Head to Head Competition will be used, loser(s) out.
 - a. If a district champion is determined by head to head competition over the remaining teams, and only two teams remain, head to head competition will determine the district runner up.
 - b. If all teams defeated each other:
 - (1) The 13 point tie breaker (using plus and minus points of district games divided by the total number of games played within the district) will decide the district champion. The team with highest tiebreaker average will be the district champion and the second highest will be the district runner up.
 - c. If a 2-way tie exists among the highest tiebreaker average:
 - (1) Head to Head competition will be used, team with lowest tiebreaker will be out.
 - d. If a 3-way tie exists among the highest tiebreaker average:
 - (1) Alphabetical system-FIRST alphabetical will be the qualifier(s) in 2008.
- IV. Determining the **district third place team, if no tie exists between two teams with third fewest district losses:**
 1. The team with the 3rd fewest district losses will be the district third place team.
 2. If a tie exists between 2 schools for the district third place team, head to head competition will be used, loser will be the district fourth place team.
 3. If a tie exists between 3 or more schools for the district third place team, and one school defeated the others head to head, they will be the district third place team.
 4. If a tie exists between 3 or more schools for the district third place team, and all teams have defeated Each other:
 - a. The 13 point tie breaker (using plus and minus points of district games divided by the total number of games played within the district) will decide the district third place team.
- V. Determining the **district fourth place team, if no tie exists between two teams with fourth fewest district losses:**
 1. The team with the 4th fewest district losses will be the district fourth place team.
 2. If a tie exists between 2 schools for the district fourth place team, head to head competition will be used, loser will be out.
 3. If a tie exists between 3 or more schools for the district fourth place team, and one school defeated the others head to head, they will be the district fourth place team.
 4. If a tie exists between 3 or more schools for the district fourth place team, and all teams have defeated Each other:
 - a. The 13 point tie breaker (using plus and minus points of district games divided by the total number of games played within the district) will decide the district fourth place team.
- VI. Determining **district champion and district runner-up, district third place, and district fourth place when four or more schools tie with the fewest district losses:**
 1. Head to Head Competition will be used, loser(s) out.
 - a. If a district champion is determined by head to head competition over the remaining teams, and only two teams remain, head to head competition will determine the district runner up.
 - b. If all teams defeated each other:
 - (1) The 13 point tie breaker (using plus and minus points of district games divided by the total number of games played within the district) will decide the district champion.

The team with highest tiebreaker average will be the district champion and the second highest will be the district runner up.

c. If a 2-way tie exists among the highest tiebreaker average:

(1) Head to Head competition will be used, team with lowest tiebreaker will be out.

d. If a 3-way tie exists among the highest tiebreaker average:

Alphabetical system-FIRST alphabetical will be the qualifier(s) in 2008.

NOTE: For the 2009 play-off season, the **LAST** alphabetical school will be the qualifier.

13-POINT TIEBREAKER

The 13-point tiebreaker system is the difference in score between Team A and Team B. EXAMPLE: (Team A--20, Team B - 10. Team A gets plus 10 points and Team B gets minus 10 points.) Thirteen points is the maximum number of positive or negative points that a team may receive.

When a tie exists and head-to-head competition cannot determine the qualifier, the 13-point system will *be* used by adding the plus and minus points of district games of each of the teams in the tie and then divide by the total number of district games. This will indicate a per-game point average. The team with the highest positive per-game point *average* will be the qualifier. If the tie still exists, we then use the alphabetical system.

OVERTIME GAMES

When a regulation game ends in a tie score, the overtime procedure is used. For purposes of the 13-point tie-breaker rule, the winner of an overtime game will receive a (+1) and the loser of the overtime game will receive a (-1) in the 13-point tie-breaker system. NOTE: The score differential in an overtime game is not a factor. It is simply the winner receives a (+1) and the loser a (-1) in all overtime district games. (In overtime, no try will be attempted if the winner of the game has been determined.)

CANCELLATION/FORFEITURE POLICY

- 1) If a team does not play a game, it does not have a season and thus would be considered a cancellation of the season.
- 2) If it is mutually agreed to cancel a game, no points will be figured; however, if a forfeiture takes place, it will be treated as winning and losing and the opponent receives 13 points on tiebreaker.
- 3) A cancellation is when two school administrators mutually agree not to play the game. A season starts with the first game.
- 4) If a team had a schedule of seven or more games originally and one or more of their opponents dropped football, for some unavoidable reason, and that team is unable to reschedule another opponent, the Board of Control will determine their play-off status.
- 5) If a game is canceled or forfeited and it is the last game on the team's schedule, the Board of Control will have sole authority to determine whether or not this action will disqualify the team(s) from the football play-offs. There are those situations where it would be possible, mathematically, for a team to qualify for the play-offs if they were to not play their last game. This would not be in the best interest of football and would defeat the purpose of our interscholastic program. This situation will not be tolerated by the Board of Control and the member schools.

In the event of inclement weather, a postponed 9th game must be played. Suspended game provisions apply to games in progress & postponed. For teams that qualify for the playoffs, their season ends when they are defeated in playoffs.

PLAY-OFF PAIRINGS AND SITE SELECTIONS FOR ALL GAMES

Substate (All Classes)

Wednesday, October 29, 2008 @ 7:00 PM

PLAYOFFS-

First-Round Games (All Classes)

Monday, November 3, 2008 @ 7:00 PM

Quarterfinal Round Games (All Classes)

Friday, November 7, 2008 @ 7:00 PM

*NOTE: If the administrators of the two schools playing the first-round or quarterfinal-round games want to play an afternoon game, the starting time will be 1:30 PM. However, both schools' administrators must agree for an afternoon game to be played.

SEMIFINAL ROUND: All semi-final round games will be played in the UNI-Dome.

Friday, November 14, 2008	8 Player--	Game 1 @ 10:30 AM
		Game 2 @ 1:30 PM
Saturday, November 15, 2008	Class 4-A--	Game 1 @ 4:30 PM
		Game 2 @ 7:30 PM
	Class A--	Game 1 @ 10:30 AM
		Game 2 @ 1:30 PM
Monday, November 17, 2008	Class 1-A--	Game 1 @ 4:30 PM
		Game 2 @ 7:30 PM
	Class 2-A--	Game 1 @ 10:30 AM
		Game 2 @ 1:30 PM
	Class 3-A--	Game 1 @ 4:30 PM
		Game 2 @ 7:30 PM

CHAMPIONSHIP ROUND: Friday or Saturday, November 21st or 22nd at Cedar Falls, UNI-Dome.

Game times:	Friday, November 21st	Saturday, November 22nd
	8-player @ 10:35 AM	Class 1-A @ 10:05 AM
	Class A @ 2:00 PM	Class 2-A @ 1:00 PM
	Class 4-A @ 7:05 PM	Class 3-A @ 4:00 PM

Team pictures will be taken 1 hour and 30 minutes before your scheduled final game time. An IHSAA staff member will escort your team to the picture area.

PLAY-OFF GAMES PLAYED IN THE UNI-DOME, CEDAR FALLS:

FIRST ROUND:	Monday, November 3rd (11-player games) 1st Game @ 6:15 PM 2nd Game @ 8:45 PM		
QUARTERFINAL ROUND:	Friday, November 7th 1st Game @ 6:15 PM 2nd Game @ 8:45 PM		
SEMI-FINAL ROUND:	All Semi-Final Round 8-Player & 11-Player Games are played in UNI-Dome Friday, November 14th Eight Player Game 1 @ 10:30 AM Game 2 @ 1:30 PM Class 4-A Game 1 @ 4:30 PM Game 2 @ 7:30 PM Saturday, November 15th Class A Game 1 @ 10:30 AM Game 2 @ 1:30 PM Class 1-A Game 1 @ 4:30 PM Game 2 @ 7:30 PM Monday, November 17th Class 2-A Game 1 @ 10:30 AM Game 2 @ 1:30 PM Class 3-A Game 1 @ 4:30 PM Game 2 @ 7:30 PM		
CHAMPIONSHIP ROUND:	Friday or Saturday, November 21 st or 22 nd , 2008, at Cedar Falls, UNI-Dome. <table><tr><td>Friday, November 21st 8-player @ 10:35 AM Class A @ 2:00 PM Class 4-A @ 7:05 PM</td><td>Saturday, November 22nd Class 1-A @ 10:05 AM Class 2-A @ 1:00 PM Class 3-A @ 4:00 PM</td></tr></table>	Friday, November 21st 8-player @ 10:35 AM Class A @ 2:00 PM Class 4-A @ 7:05 PM	Saturday, November 22nd Class 1-A @ 10:05 AM Class 2-A @ 1:00 PM Class 3-A @ 4:00 PM
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ACCESS TO LOCKER ROOMS: 90 minutes prior to kickoff.

ACCESS TO FIELD: 30 minutes prior to kickoff.

GAME TIME(S): Times listed above.

The IHSAA Board of Control will determine the games to be assigned in the Dome.

2. If the UNI-Dome, Cedar Falls is available for sub state, first-round, or quarterfinal round games, the IHSAA has the authority to establish the teams that will play in this facility and will set the game times.
3. The Board of Control will set up the pairings for the sub state, first and second rounds on Friday, October 24, 2008.
4. The officials for the play-off games will be contracted by the IHSAA. Host managers will be notified by phone who the officials will be for each round of the football play-offs.
5. The host school must meet the following minimum standards:
 - 8-Player must provide seating for 650 people;
 - Class 1-A and A schools must provide seating for 750 people;
 - Class 2-A schools must provide seating for 850 people;
 - Class 3-A schools must provide seating for 1700 people;
 - Class 4-A schools must provide seating for 3500 people.The host school must also provide adequate restroom facilities. If the member school cannot meet these minimum standards, they will select a site which meets these standards and which is no greater distance for the visitors than if the game had been played at the home school's own field. If the home school does not want to ask a member school to host a tournament, the IHSAA Office will select the site.
6. The home team will wear dark uniforms and the visitors will wear light uniforms.

7. Teams scheduled in the UNI-Dome by the IHSAA are both considered as traveling teams. **Exception:** When playing in the UNI-Dome, if a team scheduled is within the metropolitan area, or it is determined by the Board of Control, the team will be considered as a home team as it relates to travel. The team listed **LAST** alphabetically will wear the home uniform (dark) and the team listed **FIRST** alphabetically will wear the visitor uniform (light).

Anytime a team is assigned to play a play-off game in the UNI-Dome for a first-round or quarterfinal round game:

a. It is each team's responsibility to bring their roster with them and have it delivered to the PA announcer so the spotters know the players' names and numbers.

b. The home team supply a program for their game.

c. For games played in UNI-Dome, the home team will be on the east sideline and their fans should sit on the east side of Dome.

d. UNI will furnish ball boys and chain crews.

Please keep in mind for the 2009 season, the team listed **FIRST** alphabetically will become the home school.

8. If the IHSAA feels that a facility is not adequate, even though it meets the specifications, the IHSAA has the right to change the site after reviewing the facility. This decision will be final.

9. In metropolitan games, both teams are considered home teams as far as travel is concerned. When two schools in the same metropolitan area play a first-round game, they will have to travel for their quarterfinal round game if their opponent for the quarterfinal round game had to travel for their first-round game. Exception: If there is more than one metropolitan area game and the winners play the next round, the host team for the next round game will be determined by the Board of Control based on host schools from the previous round games.

Metropolitan areas would be considered as follows:

Class 4-A:

—Bettendorf; Assumption, Davenport; Davenport, Central; Davenport, North; Davenport, West; Pleasant Valley

—Cedar Falls; Waterloo, East; Waterloo, West

—Dubuque, Hempstead; Dubuque, Senior; Wahlert, Dubuque

—Iowa City, City High; Iowa City, West

—Sioux City, East; Sioux City, North; Sioux City, West

—Cedar Rapids, Jefferson; Cedar Rapids, Kennedy; Prairie, Cedar Rapids; Xavier, Cedar Rapids; Cedar Rapids, Washington; Linn-Mar, Marion

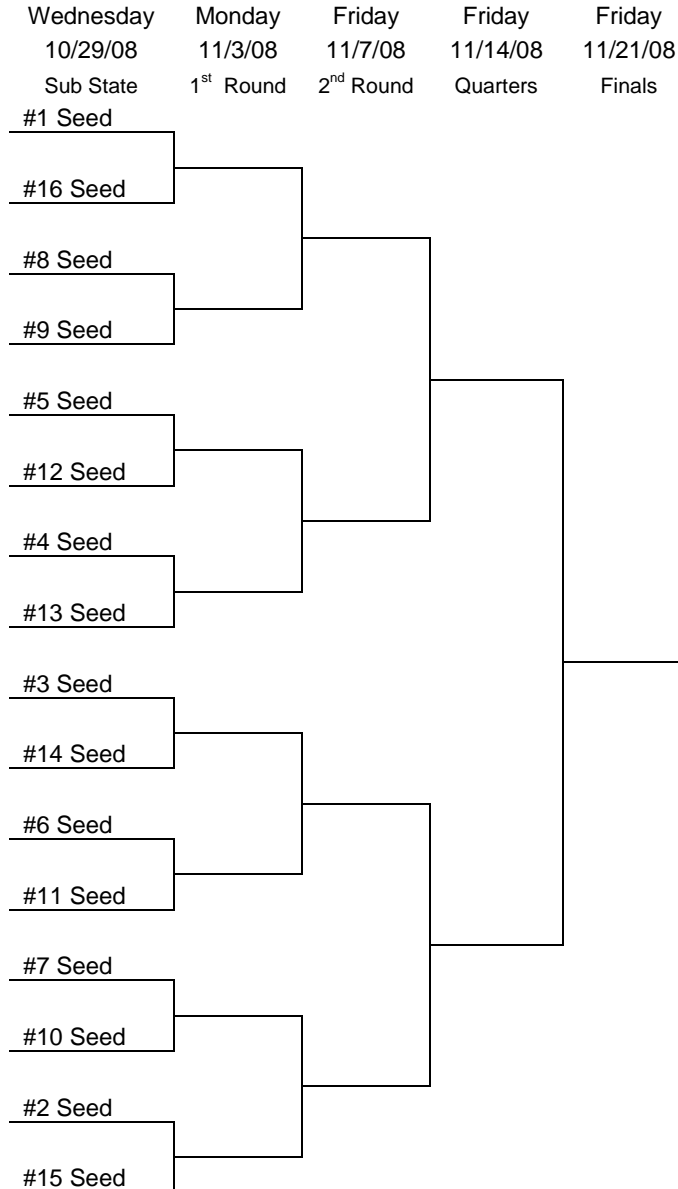
—Council Bluffs, Abraham Lincoln; Council Bluffs, Thomas Jefferson

—Des Moines, East; Des Moines, Hoover; Des Moines, Lincoln; Des Moines, North; Des Moines, Roosevelt; Johnston; Urbandale; Dowling, West Des Moines; Valley, West Des Moines; Waukee

EXAMPLE: Cedar Falls and Waterloo, West play a sub state game in Cedar Falls. Their next opponent is Marshalltown who had to travel for their sub state game. The winner of the Cedar Falls/Waterloo, West game would travel to Marshalltown for their next game.

PLAY-OFF ASSIGNMENTS/PAIRINGS

CLASS 4-A: The Board of Control will determine all pairings. The Board of Control will pair the sixteen (16) eastern schools together and the sixteen (16) western schools together. Teams will be seeded #1 through #16 on both the east side and west side based on their point ratings. The #1 seed will play the #16 seed, the #2 seed will play the #15 seed, #3 seed will play the #14 seed, etc., in the sub state round. In first round, the winner of the #1 vs. #16 will play the winner of the #8 vs. #9 seed; #2 vs. #15 will play the winner of #7 vs. #10; #3 vs. #14 will play the winner of #6 vs. #11; #4 vs. #13 will play the winner of #5 vs. #12.



**SITE ASSIGNMENTS
CLASS 4-A**

For the **sub state** games:

- 1) The team with the highest seed based on the Class 4-A point system will be the home team.

For the **first round** games:

- 1) If one team traveled for their sub state game and the other was at home, the team which traveled will be the home team.
- 2) If both teams were at home or both teams traveled for sub state games, the team with the highest seed based on the Class 4-A point system will be the home team.

For the **quarterfinal-round** games:

- 1) If one team has been at home for both games and the other team has traveled for both games, the team which traveled both games will be the home team.
- 2) In other situations, travel will be balanced out between teams. For example, if one team has been at home for both games, while their opponent has been at home for only one game, the team which has been at home for only one game will host the game.
- 3) In any other situation, the team with the highest seed based on the Class 4-A point system will be the home team.

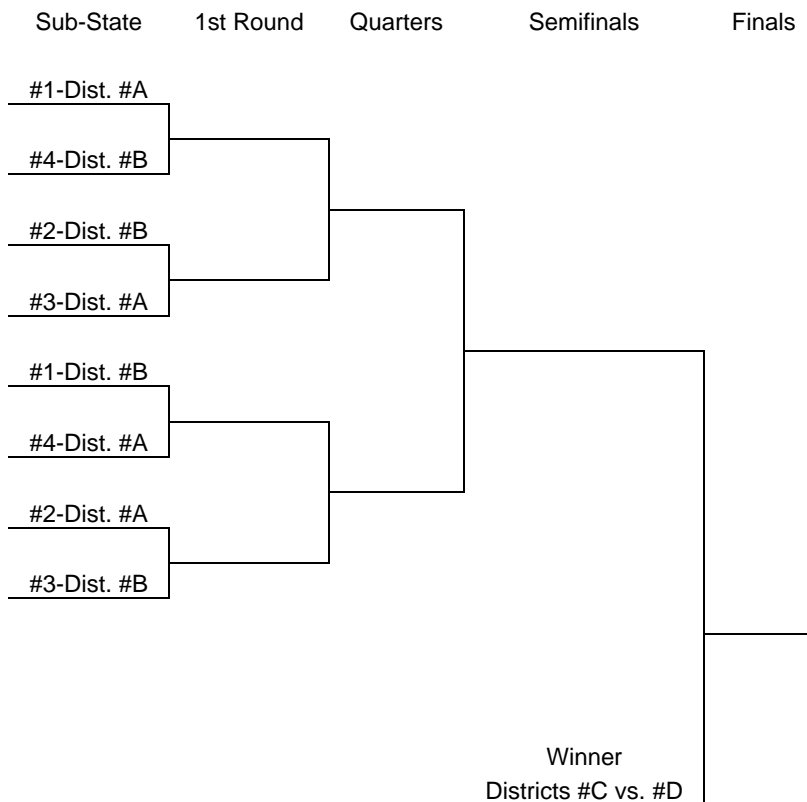
For **semifinal round** games:

- 1) All teams will play in the UNI-Dome, Cedar Falls. The school listed **LAST** alphabetically will be considered the home team.

Note (4A): For the 2009 play-off season, the **FIRST** alphabetical school will be considered the home team.

PLAY-OFF ASSIGNMENTS/PAIRINGS

CLASS 3-A, 2-A, 1-A, A & 8-Player: The Board of Control will determine the pairings. The Board based on geographic location of all qualifying schools will pair the district champion of District "A" with the fourth place team from District "B", the runner-up of District "B" playing the third place team of District "A", in the sub state contest. The two winners will play each other in the 1st round. Likewise, the Board will pair the district champion of District "B" with the fourth place team from District "A", the runner-up of District "A" playing the third place team of District "B" in the sub state contest, with the two winners playing in the 1st round. The 1st round winners will advance and play each other in the quarterfinal round.



**SITE ASSIGNMENTS
CLASS 3-A, 2-A, 1-A, A, 8-PLAYER**

For the **sub-state** games:

- 1) When a district champion plays a district fourth place team, the district champion will be the home team.
- 2) When a district runner-up plays a district third place team, the district runner-up will be the home team.

For the **first-round** games:

- 1) If one team traveled for their first-round game and the other team was at home, the team which traveled will be the home team.

- 2) If both teams were at home or both teams traveled for their sub state games, the team with the higher finish in their respective district will be the home team.

For the **quarterfinal-round** games:

- 1) If one team has been at home for both games and the other team has traveled for both games, the team which traveled both games, will be the home team.
- 2) If both teams were at home or if both teams traveled for their first two games, the team with the best district record will be the home team for the quarterfinal round game. However, if the two teams paired have the same district record, head-to-head competition between the two tied teams will determine the home school with the winner of the head-to-head competition being the home team. If there was no head-to-head competition, the home school will be determined by the alphabetical system and the school listed **LAST** alphabetically will be the home team.
- 3) If both teams have had one home game and one away game, the team with the higher finish in their respective district according to the district playoff qualification procedure will be the home team. If both teams have the same finishing position in the standings, head-to-head competition between the two tied teams will determine the home school with the winner of the head-to-head competition being the home team. If there was no head-to-head competition, the home school will be determined by the alphabetical system and the school listed **LAST** alphabetically will be the home team.
- 4) In other situations, travel will be balanced out between teams. For example, if one team has been at home for both games, while their opponent has been at home for only one game, the team, which has been at home for only one game, will host the game.
- 5) In any other situation, the team with the higher finish in their respective district according to the district playoff qualification procedure will be the home team.

For **semifinal round** games:

- 1) All teams will play in the UNI-Dome, Cedar Falls. The school listed **LAST** alphabetically will be considered the home team.

Note (3A, 2A, 1A, A, 8-PLAYER): For the 2009 play-off season, the **FIRST** alphabetical school will be considered the home team.

ADMINISTRATION

The Board of Control will appoint a tournament manager for each tournament site. The tournament manager will administer the game according to the regulations established by the Board of Control. The duties shall include:

1. Provide participating schools with any necessary information not included in this manual.
2. Engage statisticians and designate one as the official scorer.
3. Arrange for a competent timer, scoreboard operator, announcer, the four ball boys, and the chain crew.
4. Make arrangements for managing of concessions (profits to go to host school).
5. Arrange to have a physician present at the game site, if possible. Arrangements should be made to have an ambulance available for an emergency.
6. Secure ticket sellers and ticket takers. Tickets are to be sold until the third quarter is completed.
7. Assign dressing rooms to the teams and game officials.
8. Designate seating sections for each team.
9. Assist teams in making any necessary housing arrangements. (Each school will be responsible for its own housing arrangements but may need assistance from the tournament manager.)
10. Tournament manager will be notified by the IHSAA of the names of the game officials one day prior to the game.
11. Make necessary arrangements for marking the field in accordance with the official rulebook.
12. Host schools shall furnish the equipment for the chain crew and also select the individuals to run the chain equipment. The Association will mail a check of \$31.50 to the host school.
13. The IHSAA will provide the host school for each play-off game three (3) Spalding J5V Horween (Item #62-8998) leather rubberized lace footballs. The balls will become the property of the host school following the game. The IHSAA will deduct \$90 from your host allowance for the purchase of the balls.
14. The host school is provided an additional \$26.25 for the tournament manager.
15. The game officials are to report to the home management no later than 1 hour, 30 minutes before game time.
16. A banner will be sent to the host school of the sub state contest. This banner is to be given to the winning team of the sub state contest.

A trophy and medals will be given to the losers in the first round, quarterfinal round, and semifinal round games. The winners of the semifinal round games will advance to the championship games and receive their trophies and medals at the conclusion

of the championship games. The IHSAA will make an effort to have the trophies and medals sent to the host schools for presentation following the game. The trophies and medals will be shipped directly to the host school manager. If they are not available, they will be mailed to the school that is to receive the trophies and medals. In classes 8-Player, A, 1-A, 2-A, and 3-A, where district champions and runners-up are involved, a nameplate will be sent at a later date indicating the correct recognition your team is to receive based on the district placing as well as the football play-off placing.

17. Each participating school may have *EIGHT cheerleaders* admitted free of charge for the first-round, quarterfinal, and semifinal games. These cheerleaders will be asked to sign in at the pass gate. For the final games at the UNI-Dome, each participating school will be issued eight passes for their cheerleaders. Any other cheerleaders the school desires to have must purchase a ticket. **ALL YOUR CHEERLEADERS MAY CHEER BUT ONLY EIGHT CHEERLEADERS WILL BE ADMITTED FREE OF CHARGE.**

18. Each school will be permitted *FIVE* chaperones for supervision with no admission charge. The chaperones admitted free are not to have access to the playing field.

19. TICKET PRICES FOR SUBSTATE, FIRST ROUND, QUARTERFINAL, AND SEMIFINAL GAMES WILL BE \$6. TICKET PRICES FOR CHAMPIONSHIP GAMES WILL BE \$8.

20. The Association will mail a supply of tickets for sub state, first-round, quarterfinal, and semifinal games. The winning school will then have tickets available to sell immediately so there will be no reasons to worry about not having the tickets arrive on time.

21. It is recommended that the phone service on the playing field be available at the site of the game, if possible. One stipulation being that if both teams do not have *ACCESS* to a phone then there can be no phone service used.

22. The Association will not provide programs for sub state, first-round, and quarterfinal games. Hopefully the home school will be able to furnish a program for the contest. The Association will not reimburse the home school for the program. However, if the school desires to have a program, if they desire to sell advertising or just sell the program, this is permissible; but under no conditions can advertisement in programs represent alcoholic beverages, tobacco, or any other item that is not appropriate for the occasion. It is permissible for the home team to sell the programs they make available for first-round or quarterfinal games when games are played in the UNI-Dome. A program for the semifinal games will be produced by the IHSAA. Teams qualifying for semifinal round games must fax a roster to the IHSAA (515-432-2961) immediately following their quarterfinal round game. (No later than 9:00 AM the following day.) A program for the final game will be produced by the IHSAA. It will have pictures of the teams and information concerning their players as well as the school.

23. To give you an idea on the size of crowd to expect for your play-off games, the 8 player game will have very successful crowds if you have 1000; class 1-A and A games will have very successful crowds if you have 1400; the 2-A, 1600; the 3-A, 2800; and the 4-A, 4500. This information is given to home management so you can judge accordingly with regard to what you can expect as far as the crowd is concerned. These predictions are made on the average crowd over the last five years of football play-offs.

24. Please inform the teams where their buses should be parked, the location of the dressing rooms, the seating arrangements for their fans, and any other information you feel would be beneficial to the teams. In doing this we will have a better feeling of cooperation insofar as the teams are concerned.

25. The home school will select four ball boys. The IHSAA recommends junior high or high school students or adults only. Two will work for the home school and two for the visitors. The IHSAA will pay \$5.25 for the services of each one. A check will be mailed to the host school for \$21 for the services of the ball boys. Please pay the ball boys directly.

26. The host school is requested to report the results of the game to the following:

(Call First) IHSAA Office: 1-515-432-2011

Associated Press: Phone: 1-800-300-8340 or

FAX: 1-888-832-0338 or

Email: apsports@ap.org

27. No banners or noisemakers (cowbells, air horns, thunder sticks, etc.) will be permitted in the UNI-Dome at any time, whether it is a sub state, first-round, quarterfinal, semifinal, or championship game.

28. The Board of Control of the IHSAA adopted a policy that shirts and shoes will be the required attire for all in attendance at any indoor IHSAA-sponsored athletic events. In the sport of football, this rule would apply to the UNI-Dome in Cedar Falls.

29. No items deemed a safety hazard (helmets, etc) will be permitted in the UNI-Dome at any time, whether sub state, first-round, quarterfinal, semifinal, or championship game.

GAME PROCEDURES

1. Game time for ball games on Wednesday afternoon will be 1:30 PM and Wednesday night at 7:00 PM. First round games will be played on Monday night at 7:00 PM unless it is an afternoon game. Quarterfinal games will be played on Friday night at 7:00 PM unless it is an afternoon game, which will be at 1:30 PM. All semifinal games will be played at the UNI-Dome. The home management is to be sure the **flag is presented** and the **Star-Spangled Banner played**.

2. Teams are to leave the playing field 15 minutes before game time and return promptly five minutes before the kickoff time when playing the first game of a session. Upon returning, the captains will participate in the tossing of the coin. Through a recommendation of the coaches, a coin toss could take place earlier in the dressing room and a mock flip will take place three minutes prior to the game time.
3. No teams will enter the field of play earlier than one hour before kickoff time.
4. Only the official squads, including the players, will be permitted on the field of play.
5. Only members of the media will be permitted on the sidelines. They must be issued tickets. Two representatives from each school will be permitted on the sidelines insofar as yearbook photographers and writers are concerned. The home newspaper of each team is permitted to have two writers and one photographer. All other sports coverage must be by certified members of the media only.
6. A 4 inch wide broken restraining line shall be placed around the outside of the field, at least 2 yards from the sidelines and end lines, as an extension of the line limiting the team box area. These lines should be 12 inches in length and separated by 24 inches.
6. The half-time will be 15 minutes long with a three-minute warm-up period, if there is no marching band participating at half-time. If the marching band performs at half-time, the half-time will be 20 minutes long with a three-minute warm-up period. Pre-game and half-time routines should be arranged with the play-off manager. No half-time routine will be longer than 12 minutes.
7. Prior to the start of the game the fans are not to make a human tunnel nor are the cheerleaders to have a **hoop** which the players can run through prior to the start of the game. The fans are to remain off the field.

IHSAA POLICY ON PRAYER

The IHSAA Board of Control's action February 24, 2001, states: "Prayer shall not be permitted prior to IHSAA sponsored events in accordance with the Supreme Court ruling June 19, 2000: 'The Supreme Court of the United States, Santa Fe Independence School District versus Jane Doe, #99-62.'"

PEP BANDS

Both schools are permitted student pep bands if they desire. There will be no limit as to the number of pep band members. ***Pep band members must pay admission.*** Only marching band members of the home team will be admitted free, if they are marching for the game. No other musical entertainment shall be performed.

MARCHING BANDS

The home team in the football play-offs has the option to perform on their home field. This simply means the home team will have the option of having their band perform pre-game and half-time routines if the school desires. Visiting teams will not have the option of having a marching band. If the game is played on a neutral field, there will be no marching band performance. Pre-game and half-time routines should be arranged with the play-off manager. No half-time routine will be longer than 12 minutes. Marching bands for the finals of the football play-offs will be selected by the IHSAA. Marching band members of the home team will be admitted free if they are marching for the game.

AWARDS PRESENTATIONS

The losing team in the first-round, quarterfinals, and semifinals will be awarded a trophy and medals. **COACHES, MAKE SURE YOUR TEAM STAYS ON THE FIELD FOR THIS PRESENTATION.** This will serve as an opportunity for both teams to show respect and good sportsmanship toward their opponent. In championship games, both teams will be awarded trophies and medals. It is important that teams pay respect to the victors as well as the losers. **Coaches, have your players line up in front of their benches facing their opponents while the trophies are awarded.** Additional medals may be ordered by contacting the IHSAA. The school is responsible for the cost of additional medals.

Classes A, 1-A, 2-A, 3-A, and 8-Player will receive a nameplate for their trophy at a later time with the correct information as it relates to district champions and runners-up, as well as their place in the football play-offs.

POLICE PROTECTION

It is recommended that the class A and 8-Player play-off hosts furnish two policemen in uniform. The IHSAA will reimburse a maximum of \$25 per policemen. For Class 1-A and 2-A, it is recommended play-off hosts furnish three policemen in uniform. The IHSAA will reimburse a maximum of \$25 per policemen. For the class 3-A, it is recommended the host school provide five policemen in uniform and the IHSAA will reimburse the host school a maximum of \$25 per policemen. For the class 4-A, it is recommended the host school provide seven policemen in uniform. The IHSAA will reimburse the host school a maximum of \$25 per policemen.

OFFICIALS

1. Five officials will be assigned to each game by the IHSAA. Each official will be paid \$85 for working first-round games; \$85 for quarterfinal games; \$95 for semifinal games; and \$95 for championship games. If the officials ride together, the driver of the car will receive 42¢ per mile one way.
2. The officials will be contracted by the IHSAA and host managers will be notified by telephone on Tuesday for Wednesday's game. Likewise, the management and officials will be notified of the quarterfinal and semifinal assignments.
3. The IHSAA will mail the game officials' checks directly to the officials.

GENERAL INFORMATION FOR PARTICIPATING SCHOOLS

1. Schools that qualify for the play-offs will be posted on the IHSAA Web site following the Board of Control pairing of the playoff teams Friday night. An AP Wire Service release will be made Friday night with regard to teams that have qualified and their pairings. Any school that disagrees with the qualifiers, the points earned, etc., **MUST notify the IHSAA Office no later than 10 AM Monday**, otherwise, all qualifiers will be final. This procedure is being used for the convenience of the teams that make it to the play-offs.

2. Once the teams have qualified for the football play-offs, all practice must be held in or on the school's regular practice facility. All scrimmages must likewise take place in or on one of the school's facilities involved in the scrimmage. Schools cannot rent a facility they do not normally practice in or on. **EXCEPTION:** If a team travels to the play-off site the day prior to the game, they may not practice on the official playing field; however, another facility could be used for the team to loosen up and exercise **with permission from the Iowa High School Athletic Association**. Penalty for violation of football rule pertaining to practices: Any team that violates one of the abovementioned rules is automatically eliminated from play-off consideration. If they are participating in the play-offs, the team they last defeated in the play-offs will advance. If the championship games have been played prior to the knowledge of the violation, all trophies, medals and certificates will be collected and returned to the IHSAA. If it is the championship team that violates the rule, the runner-up becomes champion. If it is the runner-up team that commits a violation, then there will be no runner-up team for that year.

3. By recommendation of the Football Coaches Association and the Football Play-off Committee, teams will be permitted to dress all **varsity** players for any play-off game (*home or away*). Players and sideline/pressbox personnel on the varsity squad will be left to the discretion of the local school district's Athletic Director and Football Coach with the understanding the IHSAA will provide awards and reimbursements for 33 players in 8-player and class A, 44 players in classes 1-A, and 2-A, and for 55 players in classes 3-A and 4-A.

The Football Playoff Committee recommended, and the Board of Control approved, that school administrators will verify playoff rosters and sideline/pressbox personnel for first-round playoff games and subsequent rounds. If the number of sideline/pressbox personnel is more than the allotted number by the State Association, the schools will purchase tickets for those individuals in addition to the allotted number and they will be allowed to be on the sideline.

The IHSAA allotted numbers for sideline/pressbox personnel are as follows: **(Substate, -1st-Round, Quarterfinal, Semi-Final)**

- 8-Player Schools -- 8 sideline/pressbox personnel**
- Classes A, 1-A and 2-A -- 10 sideline/pressbox personnel**
- Classes 3-A & 4-A -- 14 sideline/pressbox personnel**

Any additional sideline/pressbox personnel more than the numbers listed above must purchase a ticket. NOTE: Varsity players are defined as those players who suit up and participate or who are considered backup players for varsity positions due to loss of a varsity player in varsity games during the regular season. Varsity players do not include players who only played Freshman, Sophomore, or Junior-Varsity teams during the regular season. Varsity squad sizes will be left to the discretion of the local schools Athletic Director and Football Coach.

4. Football play-off awards and expense allowances for 8-player schools will be based on a 33-player squad, plus expenses for 8 additional people. Football play-off awards and expense allowances for 2-A, 1-A and A schools will be based on a 44-player squad, plus expenses for 10 additional people. For classes 4-A and 3-A, awards and expense allowance will be based on a 55-player squad, plus expenses for 14 additional people. This policy was agreed upon by the Iowa Football Coaches Association and the Football Play-Off committee when squad sizes were eliminated by the Board of Control.

5. All members of the varsity squad of a school which is participating may attend and dress for the football play-off finals at the UNI-Dome in Cedar Falls as determined by the school's Athletic Director and Football Coach.

6. The IHSAA will provide the host school for each play-off game **three (3) Spalding J5V Horween leather rubberized-lace footballs**. The balls will become the property of the host school following the game. The IHSAA will deduct \$90 from your host allowance for the purchase of the balls.

7. Each participating school will be given \$52.50 for scouting. The winners of the first-round and quarterfinal games will be paid an additional \$52.50 scouting fee. Videotaping or filming is permissible in scouting your opponent.

8. Managers and participating schools shall send all gross ticket sales to the IHSAA and return all unsold tickets. All tickets will be supplied by the IHSAA.

9. **A prerequisite for receiving any expense allowance from the IHSAA is that your school must travel to another town for the tournament participation.** The following shall determine the expense allowance for participating schools as defined in Item #4:

Substate: Travel for 8-player, Class A, 1-A, and 2-A schools will be reimbursed at \$4.00 per mile, one way. The Class 3-A and 4-A schools will receive \$7.00 per mile, one way. Schools will receive additional allowances of \$8.00 per participant if travel is a distance greater than 149 miles one way.

First Round: Travel for 8-player, Class A, 1-A, and 2-A schools will be reimbursed at \$4.00 per mile, one way. The Class 3-A and 4-A schools will receive \$7.00 per mile, one way, one car. Each school will receive an additional allowance of \$8.00 per individual, provided the school travels a distance greater than 149 miles one way.

FILM EXCHANGE

Each year we have one or two cases where problems have occurred with film exchange. Ninety-eight percent of the problems have been due to lack of cooperation on the part of the coaches of the two teams involved. Basically, it has been a coaching ethics situation. The Football Play-Off Committee, through a recommendation from the Football Coaches Association, has recommended that any violations which occur in film exchange during the play-offs, will be reported to the Football Coaches Association Board of Directors. This board will publicly reprimand any coach in violation of football play-off film exchange policy after due process procedures have been exhausted. The Board of Control at the June, 1990, meeting approved the following policy for football play-off teams film exchange as submitted by the Board of Directors of the Iowa Football Coaches Association. The policy is as follows: *Each school playing must furnish its opponent films or videotapes of three current-season games. If an agreement cannot be reached on the films to be exchanged, then number the films and exchange as follows:*

Substate (Games 5-6-7);

First-round (Games 6-7-8);

Quarterfinals (Games 7-8-9);

Semifinals (Games 8-9-10);

Finals (Games 9-10-11);

and these films must be exchanged.

(NOTE: Teams playing an 8-game schedule would exchange games(4-5-6) for substate games; (5-6-7) for first-round games; (6-7-8) for quarterfinal games; (7-8-9) for semifinal games; (8-9-10) for the championship game.

The Football Coaches Association and the Football Play-Off Committee feel that the film exchange is a vital part of our football play-off program. Let's do this in the spirit of good sportsmanship and friendly rivalry.

Videotaping or filming is permissible in scouting your opponent, however, your *opponent shall be* notified. Space for taping or filming for scouting is not required of host school.

IHSAA BOARD OF CONTROL POLICY FOR BROADCASTING FOOTBALL OR TELEVISION PLAY-OFF GAMES

1. The Board of Control policy for television coverage of IHSAA-sponsored tournament events is: a fee will be assessed to television stations wanting to carry football play-off games on a 24-hour delayed basis unless the taping or showing is by a non-profit cable TV station. This simply means IHSAA-sponsored games cannot be telecast until 24 hours after the completion of the game being played. A fee of \$400 will be charged for taping football play-off games. Krogman & Associates has forms that must be completed and filed with the tournament manager as well as Krogman & Associates. These forms may be obtained from Krogman & Associates; 10580 Justin Drive; Urbandale, Iowa, 50322. **Example:** A television/cable station desires to carry an IHSAA-sponsored tournament game. (1) They must contact the tournament manager of the host school for permission and space; (2) Contact Krogman & Associates for the forms, sending one copy to Krogman & Associates and one copy to the tournament manager. Fees: Football play-off games \$400. Stations may not telecast the game until 24 hours after the completion of the game.

2. Any radio station desiring to broadcast the games, live or delayed, must contact the manager to secure permission to broadcast. There will be no charge. The radio stations must make their own arrangements for necessary telephone services.

3. When broadcasting facilities are limited at the site of the game, the two stations representing the two participating schools shall be assigned to the two best facilities, and each school will designate what radio station is to be given this preference. There may be more than one radio station in a given community, and the radio station that has been covering the games all year should have first preference. This is left to the discretion of each individual school that participates in the play-offs. After the first two selections are made, the third best facility should be occupied by the station representing the host school. Thereafter, choice of facilities shall be filled in order of request.

4. No individual organization shall be permitted to sponsor broadcasts for the purpose of advertising any product that is contrary to the principles of good athletic training.

PLAY-OFF TICKET PRICES

Admission prices to football play-off series: All tickets are \$6 for substate, first round, quarterfinal, and semifinal games. All tickets for championship games are \$8. Each member football school will be allotted two complimentary tickets of admission per game. **Superintendent, Principal, and Athletic Director administrator identification cards entitle the school administrator and spouse complimentary admission into first-round, quarterfinal-round, and semi-final round games. These cards do not include any state championship games.**

SITE OF FINAL GAMES

The UNI-Dome in Cedar Falls will be the site of the finals. The times of the games will be as follows:

Friday, November 21st, 2008: The 8-player game will be played at 10:35 AM. At the conclusion of the 8-player game, and after presentation of awards, Class A will have a 30-minute warm-up period and game time will not be before 2:00 PM. At the conclusion of the Class A game and the presentation of awards, the UNI-Dome will be cleared. The Class 4-A game will be at 7:05 PM.

Saturday, November 22nd, 2008: The Class 1-A game will be played at 10:05 AM. At the conclusion of the 1-A game and after the presentation of awards, Class 2-A will have a 30-minute warm-up period, and the game will not start before 1:00PM. At the conclusion of the 2-A game and after the presentation of awards, Class 3-A will have a 30-minute warm-up period and the game will not start before 4:00PM.

All schools participating in the championship games at the UNI-Dome in Cedar Falls will be notified by 11 AM Tuesday, November 18th. You will receive instructions with regard to ticket information, where to enter the building, what side your fans will sit on, etc.

Coaches, if you qualify, call a coach who played last year at the UNI-Dome and ask him what he thinks as far as shoes are concerned. Many coaches feel tennis shoes are best, however, some feel soccer shoes are best.

Each school must make its own arrangements for housing and food at the site of the championship game, as well as furnishing their own towels and being responsible for their valuables.

All other information will be mailed directly from the IHSAA Office to each school qualifying for the finals.

INFORMATION TO TEAMS IN THE CHAMPIONSHIP GAME

1. The team **LAST** alphabetical will be the home team and will wear the dark uniform.
2. Home team will be on east sideline and their fans will be seated on the east side of the Dome.
3. Visiting teams, the team wearing light-colored jerseys, will be on the west sideline and fans will sit on the west side of Dome.
4. When your team arrives at the UNI-Dome, you may unload your bus north of the dome in the Physical Education Complex parking lot. This is where your locker rooms will be located and an attendant will meet your team to direct you to your locker room. IHSAA personnel will also be available to answer any questions you may have.
5. Bus drivers, after you have unloaded your team and equipment, you will park your bus in the north parking lots, north of the Physical Education Complex. A UNI parking lot attendant will give you directions as to where your bus should be parked.
6. Participating team bus drivers will be permitted to sign-in at the pass gate (NW Entrance) by identifying him/herself and signing his/her name and school.
7. Teams are assured of at least a 30 minute warm-up period before their game, however, there may be more than 30 minutes depending upon when the previous game is concluded, the awards presented, and the field cleared.
8. The IHSAA allotted numbers for sideline/pressbox personnel are as follows:
 - Eight-Player teams will have 12 sideline/pressbox passes.**
 - Class A, 1-A, 2-A, and 3-A teams will have 15 sideline/pressbox passes. Two of these passes are for a school yearbook photographer and writer. The remainder of the passes are for coaches, doctors, trainers, managers', etc.**
 - Class 4-A teams will be issued 18 sideline/pressbox passes which also includes 2 passes for a school yearbook photographer and writer.**
- The coaches in the press box team booth are required to have a sideline/pressbox pass.**
Schools may purchase additional sideline personnel passes at the UNI-Dome, NW Entrance.
9. **Team expenses for championship game-** Travel for 8-player, class A, 1-A, and 2-A schools will be reimbursed at \$4.00 per mile, one way. Class 3-A and 4-A school will receive \$7.00 per mile, one way. Each school traveling less than 149 miles will receive a food allowance of \$9.00 per individual. Those schools traveling more than 149 miles and not electing to use lodging will receive a food allowance of \$18.00 per individual. Those schools traveling greater than 149 miles and electing to use lodging will be paid \$38.00 per individual.
10. Following the game, there will be an awards presentation for both teams. Please respect your opponent and return to the vicinity of your sideline and respect your opponent receiving their awards and trophies.
11. Do not leave valuables in your locker room. Have a 'valuables bag' and assign someone on your staff to be responsible for your players' and coaches' valuables. Do not leave them in the locker room area.
12. The IHSAA will provide game footballs.

13. Coaches, all post-game interviews will take place in the designated interview room located near the locker rooms. **NO interviews will be conducted on the field.**

14. Athletic training services will be available to your team by the UNI Athletic Training Staff, if you desire.

15. Participating teams will be allowed to use the field phone system they have used throughout the season, however, the UNI-Dome provides two field phones on each sideline if you do not desire to bring your own. If any damage is done to the field phones or the cords, the team using the field phones when the damage was done will be responsible for the expense to repair them.

16. Autograph footballs will be provided to each team in the Championship Game the week prior to the Championship Game. Autograph Ball Allocation:

Eight-Player & Class A- number on roster up to 33 players plus coach and school (35 footballs)

Classes 1A, 2A-number on roster up to 44 players plus coach and school (46 footballs)

Classes 3A, 4A-number on roster up to 55 players plus coach and school (57 footballs)

Please Note: Additional autograph footballs may be purchased through the IHSAA.

PRECAUTIONS TO TAKE IN HAZARDOUS WEATHER

The primary concern when signs of hazardous weather are present is to remove the players, coaches, and fans from the playing area and stands to a safer area.

WHEN LIGHTNING IS SEEN IN THE VICINITY, PLAYERS, COACHES, AND SPECTATORS SHOULD BE DIRECTED TO SHELTER. THE TIME IMMEDIATELY PRECEDING AND FOLLOWING A THUNDERSTORM MAY BE THE MOST DANGEROUS IN TERMS OF LIGHTNING STRIKES. During the storm, most people will be under shelter but prior to or following the storm they may be in dangerous open areas. Once the storm is safely past, activities may resume. UNDER NO CIRCUMSTANCES SHOULD PLAY CONTINUE WHEN LIGHTNING IS IN THE AREA. REMEMBER, NO FOOTBALL GAME IS IMPORTANT ENOUGH TO PLACE INDIVIDUALS' SAFETY IN JEOPARDY. Rule 3, Section 1, Article 5 of the National Federation Football Rule book states, "WHEN WEATHER CONDITIONS ARE CONSTRUED TO BE HAZARDOUS TO LIFE OR LIMB OF THE PARTICIPANTS, THE CREW OF OFFICIALS IS AUTHORIZED TO DELAY OR SUSPEND THE GAME." Rule 1, Section 1, Article 7 states, "The game officials shall assume authority for the contest, including penalizing unsportsmanlike acts, 30 minutes prior to the scheduled game time, or as soon thereafter as they are able to be present." Both of these rules dictate the authority of the officials, but school administrators assume the responsibility for decisions made prior to the time the officials' authority begins.

Below are guidelines to be considered in the event of severe weather.

1) PRIOR TO THE GAME OFFICIALS ASSUMING AUTHORITY, THE HOME SCHOOL'S MANAGEMENT SHALL DETERMINE WHETHER A FOOTBALL GAME WILL BE POSTPONED DUE TO SEVERE WEATHER. In making that decision, THE MANAGEMENT SHOULD TAKE INTO CONSIDERATION THE SAFETY OF THE PARTICIPANTS AND SPECTATORS, THE FIELD CONDITIONS, AND WHAT CONTINUED PLAY MAY DO TO THE FIELD. Once the decision to postpone the game has been made, administrators from both schools should mutually agree when to re-schedule the game. A suggestion would be to hold the game on Saturday afternoon or evening, or Monday evening.

2) ONCE THE GAME OFFICIALS' AUTHORITY BEGINS, THEY HAVE THE AUTHORITY TO POSTPONE THE GAME DUE TO SEVERE WEATHER. After waiting a sufficient amount of time (30-45 minutes) to see if the severe weather will subside, the game officials shall decide whether to finish the game. Officials should confer with home management regarding field conditions prior to this decision. UNDER NO CIRCUMSTANCES SHOULD PLAY CONTINUE OR RESUME WHEN THERE IS LIGHTNING IN THE VICINITY.

3) By rule (Rule 3, Section 1, Article 3), any remaining periods can be shortened in any emergency by agreement of the opposing coaches and the referee. However, COACHES DO NOT MAKE THE DECISION AS TO WHETHER OR NOT THE GAME IS POSTPONED. THAT DECISION IS THE RESPONSIBILITY OF THE GAME OFFICIALS AND HOME MANAGEMENT.

4) If play cannot be resumed after a severe weather delay, administrators from both schools need to come to an agreement. The game may be considered a complete game with the existing score becoming the final score, or the game may be postponed and continued from the point of interruption at a time mutually agreed upon by both schools.

Sportsmanship from A to Z



- A**ccept and abide by the decisions of the contest officials.
- B**e a good host to opponents and treat them as guests.
- C**ooperate with the coach, players and cheerleaders in trying to promote good sportsmanship.
- D**o unto others as you would have them do unto you.
- E**ncourage your players to play hard and fair.
- F**ollow the rules of the contest at all times.
- G**ood sportsmanship is the “Golden Rule” in action.
- H**old assemblies before a contest to encourage students to display proper conduct.
- I**ntervene to let others know that ethnic, disability or sexist jokes, racial or religious slurs, taunting, trash talk and intimidating behavior will not be tolerated at events sponsored at your school.
- J**udgment calls on the part of the officials are not subject to question or discussion.
- K**now, understand and appreciate the rules of the contest.
- L**ose without excuses; win without boasting.
- M**odel language and behavior that is non-biased and is inclusive of individuals regardless of ethnicity, race, religion, sex or disability.
- N**ever criticize players or coaches for the loss of a game.
- O**pposing coaches, participants, cheerleaders and fans must be respected at all times.
- P**rovide opportunities for informing student and adult spectators of their responsibility to uphold the standards of sportsmanship.
- Q**uestioning an official’s call or making negative comments about an official is unacceptable behavior.
- R**ecognize and show appreciation for an outstanding play.
- S**hake hands with opponents prior to the contest and wish them good luck.
- T**each sportsmanship and demand that your players be good sports.
- U**se cheerleaders, pep groups, and other student leaders to help develop a sportsmanship program.
- V**ictory celebrations and unscheduled game rallies should not be permitted at events sponsored at your school.
- W**ork cooperatively with officials and other contest personnel for an efficient contest.
- eX**ercise self-control and be a good example for players and spectators.
- Y**elling, booing or heckling an official’s decision is unacceptable behavior.
- Z**ero in on sportsmanship—it’s priority NUMBER ONE.

Good Sports Are Winners!

Remember ...



**IOWA HIGH SCHOOL
ATHLETIC ASSOCIATION**

**We're always just
a click away.**

www.iahsaa.org